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# **Mythril Documentation**

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# CHAPTER 1

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## What is Mythril?

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Mythril is a security analysis tool for Ethereum smart contracts. It was [introduced at HITBSecConf 2018](#).

Mythril detects a range of security issues, including integer underflows, owner-overwrite-to-Ether-withdrawal, and others. Note that Mythril is targeted at finding common vulnerabilities, and is not able to discover issues in the business logic of an application. Furthermore, Mythril and symbolic executors are generally unsound, as they are often unable to explore all possible states of a program.



Mythril can be setup using different methods.

### 2.1 PyPI on Mac OS

```
brew update
brew upgrade
brew tap ethereum/ethereum
brew install leveldb
brew install solidity
pip3 install mythril
```

### 2.2 PyPI on Ubuntu

```
# Update
sudo apt update

# Install solc
sudo apt install software-properties-common
sudo add-apt-repository ppa:ethereum/ethereum
sudo apt install solc

# Install libssl-dev, python3-dev, and python3-pip
sudo apt install libssl-dev python3-dev python3-pip

# Install mythril
pip3 install mythril
myth --version
```

## 2.3 Docker

All Mythril releases, starting from v0.18.3, are published to DockerHub as Docker images under the `mythril/myth` name.

After installing Docker CE:

```
# Pull the latest release of mythril/myth
$ docker pull mythril/myth
```

Use `docker run mythril/myth` the same way you would use the `myth` command

```
docker run mythril/myth --help
docker run mythril/myth disassemble -c "0x6060"
```

To pass a file from your host machine to the dockerized Mythril, you must mount its containing folder to the container properly. For `contract.sol` in the current working directory, do:

```
docker run -v $(pwd):/tmp mythril/myth analyze /tmp/contract.sol
```



Run `myth analyze` with one of the input options described below will run the analysis modules in the `/analysis/modules` directory.

### 3.1 Analyzing Solidity Code

In order to work with Solidity source code files, the `solc command line compiler` needs to be installed and in `PATH`. You can then provide the source file(s) as positional arguments.

```
$ myth analyze ether_send.sol
==== Unprotected Ether Withdrawal ====
SWC ID: 105
Severity: High
Contract: Crowdfunding
Function name: withdrawfunds()
PC address: 730
Estimated Gas Usage: 1132 - 1743
Anyone can withdraw ETH from the contract account.
Arbitrary senders other than the contract creator can withdraw ETH from the contract_
↳account without previously having sent an equivalent amount of ETH to it. This is_
↳likely to be a vulnerability.
-----
In file: tests/testdata/input_contracts/ether_send.sol:21

msg.sender.transfer(address(this).balance)

-----
```

If an input file contains multiple contract definitions, Mythril analyzes the *last* bytecode output produced by `solc`. You can override this by specifying the contract name explicitly:

```
myth analyze OmiseGo.sol:OMGToken
```

### 3.1.1 Specifying Solc Versions

You can specify a version of the solidity compiler to be used with `--solc <version number>`. Please be aware that this uses `py-solc` and will only work on Linux and macOS. It will check the version of solc in your path, and if this is not what is specified, it will download binaries on Linux or try to compile from source on macOS.

### 3.1.2 Output Formats

By default, analysis results are printed to the terminal in text format. You can change the output format with the `-o` argument:

```
myth analyze underflow.sol -o jsonv2
```

Available formats are `text`, `markdown`, `json`, and `jsonv2`. For integration with other tools, `jsonv2` is generally preferred over `json` because it is consistent with other [MythX](#) tools.

## 3.2 Analyzing On-Chain Contracts

When analyzing contracts on the blockchain, Mythril will by default attempt to query INFURA. You can use the built-in INFURA support or manually configure the RPC settings with the `--rpc` argument.

<code>--rpc ganache</code>	Connect to local Ganache
<code>--rpc infura-[netname] --infura-id &lt;ID&gt;</code>	Connect to mainnet, rinkeby, kovan, or ropsten.
<code>--rpc host:port</code>	Connect to custom rpc
<code>--rpctls &lt;True/False&gt;</code>	RPC connection over TLS (default: False)

To specify a contract address, use `-a <address>`

Analyze mainnet contract via INFURA:

```
myth analyze -a 0x5c436ff914c458983414019195e0f4ecbef9e6dd --infura-id <ID>
```

You can also use the environment variable `INFURA_ID` instead of the cmd line argument or set it in `~/mythril/config.ini`. Adding the `-l` flag will cause mythril to automatically retrieve dependencies, such as dynamically linked library contracts:

```
myth -v4 analyze -l -a 0xEbFD99838cb0c132016B9E117563CB41f2B02264 --infura-id <ID>
```

### 3.3 Speed vs. Coverage

The execution timeout can be specified with the `--execution-timeout <seconds>` argument. When the timeout is reached, mythril will stop analysis and print out all currently found issues.

The maximum recursion depth for the symbolic execution engine can be controlled with the `--max-depth` argument. The default value is 22. Lowering this value will decrease the number of explored states and analysis time, while increasing this number will increase the number of explored states and increase analysis time. For some contracts, it helps to fine tune this number to get the best analysis results. -

Mythril's detection capabilities are written in modules in the `/analysis/modules` directory.

### 4.1 Modules

#### 4.1.1 Delegate Call To Untrusted Contract

The `delegatecall` module detects SWC-112 (DELEGATECALL to Untrusted Callee).

#### 4.1.2 Dependence on Predictable Variables

The `predictable variables` module detects SWC-120 (Weak Randomness) and SWC-116 (Timestamp Dependence).

#### 4.1.3 Deprecated Opcodes

The `deprecated opcodes` module detects SWC-111 (Use of Deprecated Functions).

#### 4.1.4 Ether Thief

The `Ether Thief` module detects SWC-105 (Unprotected Ether Withdrawal).

#### 4.1.5 Exceptions

The `exceptions` module detects SWC-110 (Assert Violation).

### 4.1.6 External Calls

The `external calls` module warns about SWC-117 (Reentrancy) by detecting calls to external contracts.

### 4.1.7 Integer

The `integer` module detects SWC-101 (Integer Overflow and Underflow).

### 4.1.8 Multiple Sends

The `multiple sends` module detects SWC-113 (Denial of Service with Failed Call) by checking for multiple calls or sends in a single transaction.

### 4.1.9 Suicide

The `suicide` module detects SWC-106 (Unprotected SELFDESTRUCT).

### 4.1.10 State Change External Calls

The `state change external calls` module detects SWC-107 (Reentrancy) by detecting state change after calls to an external contract.

### 4.1.11 Unchecked Retval

The `unchecked retval` module detects SWC-104 (Unchecked Call Return Value).

### 4.1.12 User Supplied assertion

The `user supplied assertion` module detects SWC-110 (Assert Violation) for user-supplied assertions. User supplied assertions should be log messages of the form: `emit AssertionFailed(string)`.

### 4.1.13 Arbitrary Storage Write

The `arbitrary storage write` module detects SWC-124 (Write to Arbitrary Storage Location).

### 4.1.14 Arbitrary Jump

The `arbitrary jump` module detects SWC-127 (Arbitrary Jump with Function Type Variable).

## 4.2 Creating a Module

Create a module in the `analysis/modules` directory, and create an instance of a class that inherits `DetectionModule` named `detector`. Take a look at the `suicide` module as an example.

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## MythX Analysis

---

Run `myth pro` with one of the input options described below will run a [MythX analysis](#) on the desired input. This includes a run of Mythril, the fuzzer Harvey, and the static analysis engine Maru and has some false-positive filtering only possible by combining the tool capabilities.

### 5.1 Authentication

In order to authenticate with the MythX API, set the environment variables `MYTHX_PASSWORD` and `MYTHX_ETH_ADDRESS`.

```
$ export MYTHX_ETH_ADDRESS='0x0000000000000000000000000000000000000000000000000000000000000000'
$ export MYTHX_PASSWORD='password'
```

### 5.2 Analyzing Solidity Code

The input format is the same as a regular Mythril analysis.

```
$ myth pro ether_send.sol
==== Unprotected Ether Withdrawal ====
SWC ID: 105
Severity: High
Contract: Crowdfunding
Function name: withdrawfunds()
PC address: 730
Anyone can withdraw ETH from the contract account.
Arbitrary senders other than the contract creator can withdraw ETH from the contract_
↳account without previously having sent an equivalent amount of ETH to it. This is_
↳likely to be a vulnerability.
-----
In file: tests/testdata/input_contracts/ether_send.sol:21
```

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```
msg.sender.transfer(address(this).balance)
```

If an input file contains multiple contract definitions, Mythril analyzes the *last* bytecode output produced by solc. You can override this by specifying the contract name explicitly:

```
myth pro OmiseGo.sol:OMGToken
```

To specify a contract address, use `-a <address>`

## 5.3 Analyzing On-Chain Contracts

Analyzing a mainnet contract via INFURA:

```
myth pro -a 0x5c436ff914c458983414019195e0f4ecbef9e6dd
```

Adding the `-l` flag will cause mythril to automatically retrieve dependencies, such as dynamically linked library contracts:

```
myth -v4 pro -l -a 0xEbFD99838cb0c132016B9E117563CB41f2B02264
```

## 6.1 Subpackages

### 6.1.1 mythril.analysis package

#### Subpackages

`mythril.analysis.modules` package

#### Submodules

`mythril.analysis.modules.base` module

`mythril.analysis.modules.delegatecall` module

`mythril.analysis.modules.dependence_on_predictable_vars` module

`mythril.analysis.modules.deprecated_ops` module

`mythril.analysis.modules.ether_thief` module

`mythril.analysis.modules.exceptions` module

`mythril.analysis.modules.external_calls` module

`mythril.analysis.modules.integer` module

`mythril.analysis.modules.multiple_sends` module

`mythril.analysis.modules.suicide` module

`mythril.analysis.modules.transaction_order_dependence` module

`mythril.analysis.modules.unchecked_retval` module

Module contents

Submodules

`mythril.analysis.callgraph` module

This module contains the configuration and functions to create call graphs.

`mythril.analysis.callgraph.extract_edges` (*statespace*)

**Parameters** *statespace* –

**Returns**

`mythril.analysis.callgraph.extract_nodes` (*statespace*)

**Parameters**

- *statespace* –
- *color\_map* –

**Returns**

`mythril.analysis.callgraph.generate_graph` (*statespace*, *title*='Mythril / Ethereum LASER Symbolic VM', *physics*=False, *phrackify*=False)

**Parameters**

- *statespace* –
- *title* –
- *physics* –
- *phrackify* –

**Returns**

`mythril.analysis.ops` module

This module contains various helper methods for dealing with EVM operations.

**class** `mythril.analysis.ops.Call` (*node*, *state*, *state\_index*, *\_type*, *to*, *gas*,  
*value*=<*mythril.analysis.ops.Variable* object>, *data*=None)

Bases: `mythril.analysis.ops.Op`

The representation of a CALL operation.



```
class mythril.analysis.ops.Op (node, state, state_index)
    Bases: object
```

The base type for operations referencing current node and state.

```
class mythril.analysis.ops.VarType
    Bases: enum.Enum
```

An enum denoting whether a value is symbolic or concrete.

```
CONCRETE = 2
```

```
SYMBOLIC = 1
```

```
class mythril.analysis.ops.Variable (val, _type)
    Bases: object
```

The representation of a variable with value and type.

```
mythril.analysis.ops.get_variable (i)
```

**Parameters** *i* –

**Returns**

## mythril.analysis.report module

This module provides classes that make up an issue report.

```
class mythril.analysis.report.Issue (contract, function_name, address, swc_id, title,  
bytecode, gas_used=(None, None), severity=None,  
description_head="", description_tail="", transac-  
tion_sequence=None)
```

Bases: object

Representation of an issue and its location.

```
static add_block_data (transaction_sequence: Dict[KT, VT])
    Adds sane block data to a transaction_sequence
```

```
add_code_info (contract)
```

**Parameters** *contract* –

**as\_dict**

**Returns**

```
resolve_function_names ()
    Resolves function names for each step
```

```
transaction_sequence_jsonv2
    Returns the transaction sequence as a json string with pre-generated block data
```

```
transaction_sequence_users
    Returns the transaction sequence without pre-generated block data
```

```
class mythril.analysis.report.Report (contracts=None, exceptions=None, execution_info: Optional[List[mythril.laser.execution_info.ExecutionInfo]] = None)
```

Bases: object

A report containing the content of multiple issues.

`append_issue (issue)`

**Parameters** `issue` –

`as_json ()`

**Returns**

`as_markdown ()`

**Returns**

`as_swc_standard_format ()`

Format defined for integration and correlation.

**Returns**

`as_text ()`

**Returns**

`environment = <jinja2.environment.Environment object>`

`sorted_issues ()`

**Returns**

## mythril.analysis.security module

This module contains functionality for hooking in detection modules and executing them.

`mythril.analysis.security.fire_lasers (statespace, white_list: Optional[List[str]] = None)`  
 → List[mythril.analysis.report.Issue]

Fire lasers at analysed statespace object

**Parameters**

- **statespace** – Symbolic statespace to analyze
- **white\_list** – Optionally whitelist modules to use for the analysis

**Returns** Discovered issues

`mythril.analysis.security.retrieve_callback_issues (white_list: Optional[List[str]] = None)`  
 → List[mythril.analysis.report.Issue]

Get the issues discovered by callback type detection modules

## mythril.analysis.solver module

This module contains analysis module helpers to solve path constraints.

`mythril.analysis.solver.get_transaction_sequence (global_state: mythril.laser.ethereum.state.global_state.GlobalState, constraints: mythril.laser.ethereum.state.constraints.Constraints)`  
 → Dict[KT, VT]

Generate concrete transaction sequence.

**Parameters**

- **global\_state** – GlobalState to generate transaction sequence for
- **constraints** – list of constraints used to generate transaction sequence

`mythril.analysis.solver.pretty_print_model(model)`

Pretty prints a z3 model

**Parameters** `model` –

**Returns**

## mythril.analysis.swc\_data module

This module maps SWC IDs to their registry equivalents.

## mythril.analysis.symbolic module

This module contains a wrapper around LASER for extended analysis purposes.

```
class mythril.analysis.symbolic.SymExecWrapper(contract, address: Union[int, str,
mythril.laser.smt.bitvec.BitVec], strategy: str, dynloader=None, max_depth:
int = 22, execution_timeout: Optional[int] = None, loop_bound: int
= 3, create_timeout: Optional[int] = None, transaction_count: int = 2,
modules: Optional[List[str]] = None, compulsory_statespace: bool = True,
disable_dependency_pruning: bool = False, run_analysis_modules: bool =
True, custom_modules_directory: str =
”)
```

Bases: `object`

Wrapper class for the LASER Symbolic virtual machine.

Symbolically executes the code and does a bit of pre-analysis for convenience.

**execution\_info**

## mythril.analysis.traceexplore module

This module provides a function to convert a state space into a set of state nodes and transition edges.

`mythril.analysis.traceexplore.get_serializable_statespace(statespace)`

**Parameters** `statespace` –

**Returns**

## Module contents

### 6.1.2 mythril.disassembler package

#### Submodules

#### mythril.disassembler.asm module

This module contains various helper classes and functions to deal with EVM code disassembly.

**class** `mythril.disassembler.asm.EvmInstruction` (*address*, *op\_code*, *argument=None*)  
Bases: `object`

Model to hold the information of the disassembly.

`to_dict()` → `dict`

**Returns**

`mythril.disassembler.asm.disassemble` (*bytecode: bytes*) → `list`  
Disassembles evm bytecode and returns a list of instructions.

**Parameters** *bytecode* –

**Returns**

`mythril.disassembler.asm.find_op_code_sequence` (*pattern: list*, *instruction\_list: list*) → `collections.abc.Generator`  
Returns all indices in *instruction\_list* that point to instruction sequences following a pattern.

**Parameters**

- **pattern** – The pattern to look for, e.g. [“PUSH1”, “PUSH2”], [“EQ”] where [“PUSH1”, “EQ”] satisfies pattern
- **instruction\_list** – List of instructions to look in

**Returns** Indices to the instruction sequences

`mythril.disassembler.asm.get_opcode_from_name` (*operation\_name: str*) → `int`  
Get an op code based on its name.

**Parameters** *operation\_name* –

**Returns**

`mythril.disassembler.asm.instruction_list_to_easm` (*instruction\_list: list*) → `str`  
Convert a list of instructions into an easm op code string.

**Parameters** *instruction\_list* –

**Returns**

`mythril.disassembler.asm.is_sequence_match` (*pattern: list*, *instruction\_list: list*, *index: int*) → `bool`  
Checks if the instructions starting at *index* follow a pattern.

**Parameters**

- **pattern** – List of lists describing a pattern, e.g. [“PUSH1”, “PUSH2”], [“EQ”] where [“PUSH1”, “EQ”] satisfies pattern
- **instruction\_list** – List of instructions
- **index** – Index to check for

**Returns** Pattern matched

## mythril.disassembler.disassembly module

This module contains the class used to represent disassembly code.

**class** `mythril.disassembler.disassembly.Disassembly` (*code: str*, *enable\_online\_lookup: bool = False*)

Bases: `object`

Disassembly class.

Stores bytecode, and its disassembly. Additionally it will gather the following information on the existing functions in the disassembled code: - function hashes - function name to entry point mapping - function entry point to function name mapping

**assign\_bytecode** (*bytecode*)

**get\_easm** ()

### Returns

```
mythril.disassembler.disassembly.get_function_info (index: int, instruction_list: list, signature_database: mythril.support.signatures.SignatureDB)
→ Tuple[str, int, str]
```

Finds the function information for a call table entry Solidity uses the first 4 bytes of the calldata to indicate which function the message call should execute The generated code that directs execution to the correct function looks like this:

- PUSH function\_hash
- EQ
- PUSH entry\_point
- JUMPI

This function takes an index that points to the first instruction, and from that finds out the function hash, function entry and the function name.

### Parameters

- **index** – Start of the entry pattern
- **instruction\_list** – Instruction list for the contract that is being analyzed
- **signature\_database** – Database used to map function hashes to their respective function names

**Returns** function hash, function entry point, function name

## Module contents

### 6.1.3 mythril.ethereum package

#### Subpackages

#### mythril.ethereum.interface package

#### Subpackages

#### mythril.ethereum.interface.leveldb package

#### Submodules

#### mythril.ethereum.interface.leveldb.accountindexing module

This module contains account indexing functionality.

This includes a `Sedes` class for lists, account storage receipts for LevelDB and a class for updating account addresses.

**class** mythril.ethereum.interface.leveldb.accountindexing.**AccountIndexer** (*ethDB*)

Bases: object

Updates address index.

**get\_contract\_by\_hash** (*contract\_hash*)

get mapped contract\_address by its hash, if not found try indexing.

**updateIfNeeded** ()

update address index.

**class** mythril.ethereum.interface.leveldb.accountindexing.**CountableList** (*element\_sedes*)

Bases: object

A sedes for lists of arbitrary length.

**Parameters** *element\_sedes* – when (de-)serializing a list, this sedes will be applied to all of its elements

**deserialize** (*serial*)

**Parameters** *serial* –

**Returns**

**serialize** (*obj*)

**Parameters** *obj* –

**Returns**

**class** mythril.ethereum.interface.leveldb.accountindexing.**ReceiptForStorage** (*\*args*,  
*\*\*kwargs*)

Bases: rlp.sedes.serializable.Serializable

Receipt format stored in levelDB.

**bloom**

**contractAddress**

**cumulative\_gas\_used**

**gas\_used**

**logs**

**state\_root**

**tx\_hash**

## mythril.ethereum.interface.leveldb.client module

This module contains a LevelDB client.

**class** mythril.ethereum.interface.leveldb.client.**EthLevelDB** (*path*)

Bases: object

Go-Ethereum LevelDB client class.

**contract\_hash\_to\_address** (*contract\_hash*)

Try to find corresponding account address.

**Parameters** *contract\_hash* –

**Returns**

**eth\_getBalance** (*address*)

Get account balance.

**Parameters** *address* –

**Returns**

**eth\_getBlockByNumber** (*number*)

Get block body by block number.

**Parameters** *number* –

**Returns**

**eth\_getBlockHeaderByNumber** (*number*)

Get block header by block number.

**Parameters** *number* –

**Returns**

**eth\_getCode** (*address*)

Get account code.

**Parameters** *address* –

**Returns**

**eth\_getStorageAt** (*address, position*)

Get account storage data at position.

**Parameters**

- **address** –
- **position** –

**Returns**

**get\_contracts** ()

Iterate through all contracts.

**search** (*expression, callback\_func*)

Search through all contract accounts.

**Parameters**

- **expression** –
- **callback\_func** –

**class** `mythril.ethereum.interface.leveldb.client.LevelDBReader` (*db*)

Bases: `object`

LevelDB reading interface, can be used with snapshot.

**class** `mythril.ethereum.interface.leveldb.client.LevelDBWriter` (*db*)

Bases: `object`

level db writing interface.

## **mythril.ethereum.interface.leveldb.eth\_db module**

This module contains the `ETH_DB` class, which the base database used by pyethereum.

```
class mythril.ethereum.interface.leveldb.eth_db.ETH_DB (path)
    Bases: ethereum.db.BaseDB

    Adopts pythereum BaseDB using plyvel.

    get (key)
        gets value for key.

    put (key, value)
        puts value for key.

    write_batch ()
        start writing a batch.
```

### mythril.ethereum.interface.leveldb.state module

This module implements wrappers around the pythereum state for LevelDB.

```
class mythril.ethereum.interface.leveldb.state.Account (nonce, balance, storage,
                                                    code_hash, db, addr)

    Bases: rlp.sedes.serializable.Serializable

    adjusted account from ethereum.state.

    balance

    classmethod blank_account (db, addr, initial_nonce=0)
        creates a blank account.

        Parameters

        • db –

        • addr –

        • initial_nonce –

        Returns

    code
        code rlp data.

    code_hash

    get_storage_data (key)
        get storage data.

        Parameters key –

        Returns

    is_blank ()
        checks if is a blank account.

        Returns

    nonce

    storage

class mythril.ethereum.interface.leveldb.state.State (db, root)
    Bases: object

    adjusted state from ethereum.state.
```



**get\_all\_accounts** ()

iterates through trie to and yields non-blank leafs as accounts.

**get\_and\_cache\_account** (*addr*)

Gets and caches an account for an address, creates blank if not found.

**Parameters** *addr* –

**Returns**

## Module contents

### mythril.ethereum.interface.rpc package

#### Submodules

#### mythril.ethereum.interface.rpc.base\_client module

This module provides a basic RPC interface client.

This code is adapted from: <https://github.com/ConsenSys/ethjsonrpc>

**class** `mythril.ethereum.interface.rpc.base_client.BaseClient`

Bases: `object`

The base RPC client class.

**eth\_blockNumber** ()

TODO: documentation

[https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\\_blocknumber](https://github.com/ethereum/wiki/wiki/JSON-RPC#eth_blocknumber)

TESTED

**eth\_coinbase** ()

TODO: documentation

[https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\\_coinbase](https://github.com/ethereum/wiki/wiki/JSON-RPC#eth_coinbase)

TESTED

**eth\_getBalance** (*address=None, block='latest'*)

TODO: documentation

[https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\\_getbalance](https://github.com/ethereum/wiki/wiki/JSON-RPC#eth_getbalance)

TESTED

**eth\_getBlockByNumber** (*block='latest', tx\_objects=True*)

TODO: documentation

[https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\\_getblockbynumber](https://github.com/ethereum/wiki/wiki/JSON-RPC#eth_getblockbynumber)

TESTED

**eth\_getCode** (*address, default\_block='latest'*)

TODO: documentation

[https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\\_getcode](https://github.com/ethereum/wiki/wiki/JSON-RPC#eth_getcode)

NEEDS TESTING

**eth\_getStorageAt** (*address=None, position=0, block='latest'*)

TODO: documentation

[https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\\_getstorageat](https://github.com/ethereum/wiki/wiki/JSON-RPC#eth_getstorageat)

TESTED

**eth\_getTransactionReceipt** (*tx\_hash*)

TODO: documentation

[https://github.com/ethereum/wiki/wiki/JSON-RPC#eth\\_gettransactionreceipt](https://github.com/ethereum/wiki/wiki/JSON-RPC#eth_gettransactionreceipt)

TESTED

## mythril.ethereum.interface.rpc.client module

This module contains a basic Ethereum RPC client.

This code is adapted from: <https://github.com/ConsenSys/ethjsonrpc>

```
class mythril.ethereum.interface.rpc.client.EthJsonRpc (host='localhost',  
                                                    port=8545, tls=False)  
    Bases: mythril.ethereum.interface.rpc.base_client.BaseClient  
    Ethereum JSON-RPC client class.  
  
    close ()  
        Close the RPC client's session.
```

## mythril.ethereum.interface.rpc.constants module

This file contains constants used by the Ethereum JSON RPC interface.

## mythril.ethereum.interface.rpc.exceptions module

This module contains exceptions regarding JSON-RPC communication.

```
exception mythril.ethereum.interface.rpc.exceptions.BadJsonError  
    Bases: mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError
```

An RPC exception denoting that the RPC instance returned a bad JSON object.

```
exception mythril.ethereum.interface.rpc.exceptions.BadResponseError  
    Bases: mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError
```

An RPC exception denoting that the RPC instance returned a bad response.

```
exception mythril.ethereum.interface.rpc.exceptions.BadStatusCodeError  
    Bases: mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError
```

An RPC exception denoting a bad status code returned by the RPC instance.

```
exception mythril.ethereum.interface.rpc.exceptions.ConnectionError  
    Bases: mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError
```

An RPC exception denoting there was an error in connecting to the RPC instance.

```
exception mythril.ethereum.interface.rpc.exceptions.EthJsonRpcError  
    Bases: Exception
```

The JSON-RPC base exception type.

## mythril.ethereum.interface.rpc.utils module

This module contains various utility functions regarding the RPC data format and validation.

`mythril.ethereum.interface.rpc.utils.clean_hex(d)`

Convert decimal to hex and remove the “L” suffix that is appended to large numbers.

**Parameters** `d` –

**Returns**

`mythril.ethereum.interface.rpc.utils.ether_to_wei(ether)`

Convert ether to wei.

**Parameters** `ether` –

**Returns**

`mythril.ethereum.interface.rpc.utils.hex_to_dec(x)`

Convert hex to decimal.

**Parameters** `x` –

**Returns**

`mythril.ethereum.interface.rpc.utils.validate_block(block)`

**Parameters** `block` –

**Returns**

`mythril.ethereum.interface.rpc.utils.wei_to_ether(wei)`

Convert wei to ether.

**Parameters** `wei` –

**Returns**

## Module contents

## Module contents

## Submodules

## mythril.ethereum.evmcontract module

This module contains the class representing EVM contracts, aka Smart Contracts.

```
class mythril.ethereum.evmcontract.EVMContract (code="", creation_code="",
                                              name='Unknown',           en-
                                              able_online_lookup=False)
```

Bases: `persistent.Persistent`

This class represents an address with associated code (Smart Contract).

`as_dict()`

**Returns**

`bytecode_hash`

**Returns** runtime bytecode hash

**creation\_bytecode\_hash**

**Returns** Creation bytecode hash

**get\_creation\_easm()**

**Returns**

**get\_easm()**

**Returns**

**matches\_expression** (*expression*)

**Parameters** **expression** –

**Returns**

## mythril.ethereum.util module

This module contains various utility functions regarding unit conversion and solc integration.

`mythril.ethereum.util.encode_calldata` (*func\_name*, *arg\_types*, *args*)

**Parameters**

- **func\_name** –
- **arg\_types** –
- **args** –

**Returns**

`mythril.ethereum.util.get_indexed_address` (*index*)

**Parameters** **index** –

**Returns**

`mythril.ethereum.util.get_random_address` ()

**Returns**

`mythril.ethereum.util.get_solc_json` (*file*, *solc\_binary*='solc', *solc\_settings\_json*=None)

**Parameters**

- **file** –
- **solc\_binary** –
- **solc\_settings\_json** –

**Returns**

`mythril.ethereum.util.safe_decode` (*hex\_encoded\_string*)

**Parameters** **hex\_encoded\_string** –

**Returns**

`mythril.ethereum.util.solc_exists` (*version*)

**Parameters** **version** –

**Returns**

## Module contents

### 6.1.4 mythril.interfaces package

#### Submodules

##### mythril.interfaces.cli module

mythril.py: Bug hunting on the Ethereum blockchain

<http://www.github.com/ConsenSys/mythril>

`mythril.interfaces.cli.contract_hash_to_address` (*args: argparse.Namespace*)  
prints the hash from function signature :param args: :return:

`mythril.interfaces.cli.create_analyzer_parser` (*analyzer\_parser: parse.ArgumentParser*) *arg-*  
Modify parser to handle analyze command :param analyzer\_parser: :return:

`mythril.interfaces.cli.create_disassemble_parser` (*parser: argparse.ArgumentParser*)  
Modify parser to handle disassembly :param parser: :return:

`mythril.interfaces.cli.create_func_to_hash_parser` (*parser: argparse.ArgumentParser*)  
Modify parser to handle func\_to\_hash command :param parser: :return:

`mythril.interfaces.cli.create_hash_to_addr_parser` (*hash\_parser: parse.ArgumentParser*) *arg-*  
Modify parser to handle hash\_to\_addr command :param hash\_parser: :return:

`mythril.interfaces.cli.create_leveldb_parser` (*parser: argparse.ArgumentParser*)  
Modify parser to handle leveldb-search :param parser: :return:

`mythril.interfaces.cli.create_pro_parser` (*parser: argparse.ArgumentParser*)  
Modify parser to handle mythx analysis :param parser: :return:

`mythril.interfaces.cli.create_read_storage_parser` (*read\_storage\_parser: parse.ArgumentParser*) *arg-*  
Modify parser to handle storage slots :param read\_storage\_parser: :return:

`mythril.interfaces.cli.execute_command` (*disassembler: mythril.mythril.mythril\_disassembler.MythrilDisassembler,*  
*address: str, parser: argparse.ArgumentParser,*  
*args: argparse.Namespace*)  
Execute command :param disassembler: :param address: :param parser: :param args: :return:

`mythril.interfaces.cli.exit_with_error` (*format\_, message*)  
Exits with error :param **format\_**: The format of the message :param message: message

`mythril.interfaces.cli.get_creation_input_parser` () → *argparse.ArgumentParser*  
Returns Parser which handles input :return: Parser which handles input

`mythril.interfaces.cli.get_output_parser` () → *argparse.ArgumentParser*  
Get parser which handles output :return: Parser which handles output

`mythril.interfaces.cli.get_rpc_parser` () → *argparse.ArgumentParser*  
Get parser which handles RPC flags :return: Parser which handles rpc inputs

`mythril.interfaces.cli.get_runtime_input_parser` () → *argparse.ArgumentParser*  
Returns Parser which handles input :return: Parser which handles input

`mythril.interfaces.cli.get_utilities_parser` () → *argparse.ArgumentParser*  
Get parser which handles utilities flags :return: Parser which handles utility flags

`mythril.interfaces.cli.leveldb_search` (*config: mythril.mythril.mythril\_config.MythrilConfig, args: argparse.Namespace*)

Handle leveldb search :param config: :param args: :return:

`mythril.interfaces.cli.load_code` (*disassembler: mythril.mythril.mythril\_disassembler.MythrilDisassembler, args: argparse.Namespace*)

Loads code into disassembly and returns address :param disassembler: :param args: :return: Address

`mythril.interfaces.cli.main` () → None

The main CLI interface entry point.

`mythril.interfaces.cli.parse_args_and_execute` (*parser: argparse.ArgumentParser, args: argparse.Namespace*) → None

Parses the arguments :param parser: The parser :param args: The args

`mythril.interfaces.cli.set_config` (*args: argparse.Namespace*)

Set config based on args :param args: :return: modified config

`mythril.interfaces.cli.validate_args` (*args: argparse.Namespace*)

Validate cli args :param args: :return:

## mythril.interfaces.epic module

Don't ask.

`class mythril.interfaces.epic.LolCat` (*mode=256, output=<\_io.TextIOWrapper name='<stdout>' mode='w' encoding='UTF-8'>*)

Bases: object

Cats lel.

`ansi` (*rgb*)

**Parameters** *rgb* –

**Returns**

`cat` (*fd, options*)

**Parameters**

- *fd* –
- *options* –

`println` (*s, options*)

**Parameters**

- *s* –
- *options* –

`println_ani` (*s, options*)

**Parameters**

- *s* –
- *options* –

**Returns**

`println_plain` (*s, options*)

**Parameters**

- `s` –
- `options` –

`rainbow` (*freq*, *i*)

#### Parameters

- `freq` –
- `i` –

#### Returns

`wrap` (*\*codes*)

#### Parameters `codes` –

#### Returns

`mythril.interfaces.epic.detect_mode` (*term\_hint='xterm-256color'*)  
 Poor-mans color mode detection.

`mythril.interfaces.epic.reset` ()

`mythril.interfaces.epic.run` ()  
 Main entry point.

## Module contents

### 6.1.5 mythril.laser package

#### Subpackages

#### mythril.laser.ethereum package

#### Subpackages

#### mythril.laser.ethereum.state package

#### Submodules

#### mythril.laser.ethereum.state.account module

This module contains account-related functionality.

This includes classes representing accounts and their storage.

```
class mythril.laser.ethereum.state.account.Account (address:
    Union[mythril.laser.smt.bitvec.BitVec,
    str],    code=None,    con-
    tract_name=None,    balances:
    mythril.laser.smt.array.Array    =
    None,    concrete_storage=False,
    dynamic_loader=None)
```

Bases: object

Account class representing ethereum accounts.

**add\_balance** (*balance: Union[int, mythril.laser.smt.bitvec.BitVec]*) → None

Parameters **balance** –

**as\_dict**

Returns

**set\_balance** (*balance: Union[int, mythril.laser.smt.bitvec.BitVec]*) → None

Parameters **balance** –

**class** `mythril.laser.ethereum.state.account.Storage` (*concrete=False, address=None, dynamic\_loader=None*)

Bases: object

Storage class represents the storage of an Account.

### mythril.laser.ethereum.state.annotation module

This module includes classes used for annotating trace information.

This includes the base StateAnnotation class, as well as an adaption, which will not be copied on every new state.

**class** `mythril.laser.ethereum.state.annotation.MergeableStateAnnotation`

Bases: `mythril.laser.ethereum.state.annotation.StateAnnotation`

This class allows a base annotation class for annotations that can be merged.

**check\_merge\_annotation** (*annotation*) → bool

**merge\_annotation** (*annotation*)

**class** `mythril.laser.ethereum.state.annotation.NoCopyAnnotation`

Bases: `mythril.laser.ethereum.state.annotation.StateAnnotation`

This class provides a base annotation class for annotations that shouldn't be copied on every new state.

Rather the same object should be propagated. This is very useful if you are looking to analyze a property over multiple substates

**class** `mythril.laser.ethereum.state.annotation.StateAnnotation`

Bases: object

The StateAnnotation class is used to persist information over traces.

This allows modules to reason about traces without the need to traverse the state space themselves.

**persist\_over\_calls**

If this function returns true then laser will propagate the annotation between calls

The default is set to False

**persist\_to\_world\_state**

If this function returns true then laser will also annotate the world state.

If you want annotations to persist through different user initiated message call transactions then this should be enabled.

The default is set to False



## mythril.laser.ethereum.state.calldata module

This module declares classes to represent call data.

**class** `mythril.laser.ethereum.state.calldata.BaseCalldata` (*tx\_id: str*)

Bases: `object`

Base calldata class This represents the calldata provided when sending a transaction to a contract.

**calldatasize**

**Returns** Calldata size for this calldata object

**concrete** (*model: z3.z3.Model*) → list

Returns a concrete version of the calldata using the provided model.

**Parameters model** –

**get\_word\_at** (*offset: int*) → `mythril.laser.smt.expression.Expression`

Gets word at offset.

**Parameters offset** –

**Returns**

**size**

Returns the exact size of this calldata, this is not normalized.

**Returns** unnormalized call data size

**class** `mythril.laser.ethereum.state.calldata.BasicConcreteCalldata` (*tx\_id: str*,  
*calldata: list*)

Bases: `mythril.laser.ethereum.state.calldata.BaseCalldata`

A base class to represent concrete call data.

**concrete** (*model: z3.z3.Model*) → list

**Parameters model** –

**Returns**

**size**

**Returns**

**class** `mythril.laser.ethereum.state.calldata.BasicSymbolicCalldata` (*tx\_id: str*)

Bases: `mythril.laser.ethereum.state.calldata.BaseCalldata`

A basic class representing symbolic call data.

**concrete** (*model: z3.z3.Model*) → list

**Parameters model** –

**Returns**

**size**

**Returns**

**class** `mythril.laser.ethereum.state.calldata.ConcreteCalldata` (*tx\_id: str*, *calldata: list*)

Bases: `mythril.laser.ethereum.state.calldata.BaseCalldata`

A concrete call data representation.

**concrete** (*model: z3.z3.Model*) → list

**Parameters** **model** –

**Returns**

**size**

**Returns**

**class** `mythril.laser.ethereum.state.calldata.SymbolicCalldata` (*tx\_id: str*)

Bases: `mythril.laser.ethereum.state.calldata.BaseCalldata`

A class for representing symbolic call data.

**concrete** (*model: z3.z3.Model*) → list

**Parameters** **model** –

**Returns**

**size**

**Returns**

## mythril.laser.ethereum.state.constraints module

This module contains the class used to represent state-change constraints in the call graph.

**class** `mythril.laser.ethereum.state.constraints.Constraints` (*constraint\_list: Optional[List[mythril.laser.smt.bool.Bool]] = None*)

Bases: list

This class should maintain a solver and it's constraints, This class tries to make the Constraints() object as a simple list of constraints with some background processing.

**append** (*constraint: Union[bool, mythril.laser.smt.bool.Bool]*) → None

**Parameters** **constraint** – The constraint to be appended

**as\_list**

**Returns** returns the list of constraints

**copy** () → `mythril.laser.ethereum.state.constraints.Constraints`

Return a shallow copy of the list.

**is\_possible**

**Returns** True/False based on the existence of solution of constraints

**pop** (*index: int = -1*) → None

**Parameters** **index** – Index to be popped from the list

## mythril.laser.ethereum.state.environment module

This module contains the representation for an execution state's environment.

```
class mythril.laser.ethereum.state.environment.Environment (active_account:
mythril.laser.ethereum.state.account.Account,
sender:
z3.z3.ExprRef,
calldata:
mythril.laser.ethereum.state.calldata.BaseCallData,
gasprice:
z3.z3.ExprRef, call-
value: z3.z3.ExprRef,
origin: z3.z3.ExprRef,
code=None,
static=False)
```

Bases: object

The environment class represents the current execution environment for the symbolic executor.

**as\_dict**

**Returns**

## mythril.laser.ethereum.state.global\_state module

This module contains a representation of the global execution state.

```
class mythril.laser.ethereum.state.global_state.GlobalState (world_state: World-
State, environment:
mythril.laser.ethereum.state.environment.Environment,
node:
mythril.laser.ethereum.cfg.Node,
machine_state=None,
transaction_stack=None,
last_return_data=None,
annotations=None)
```

Bases: object

GlobalState represents the current globalstate.

**accounts**

**Returns**

**add\_annotations** (*annotations:* List[mythril.laser.ethereum.state.annotation.StateAnnotation])

Function used to add annotations to global state :param annotations: :return:

**annotate** (*annotation:* mythril.laser.ethereum.state.annotation.StateAnnotation) → None

**Parameters annotation –**

**annotations**

**Returns**

**current\_transaction**

**Returns**

**get\_annotations** (*annotation\_type:* type) → Iterable[mythril.laser.ethereum.state.annotation.StateAnnotation]

Filters annotations for the queried annotation type. Designed particularly for modules with annotations:  
globalstate.get\_annotations(MySpecificModuleAnnotation)

**Parameters** `annotation_type` – The type to filter annotations for

**Returns** filter of matching annotations

`get_current_instruction ()` → Dict[KT, VT]

Gets the current instruction for this GlobalState.

**Returns**

`instruction`

**Returns**

`new_bitvec (name: str, size=256, annotations=None)` → z3.z3.BitVec

**Parameters**

- `name` –
- `size` –

**Returns**

## mythril.laser.ethereum.state.machine\_state module

This module contains a representation of the EVM's machine state and its stack.

`class mythril.laser.ethereum.state.machine_state.MachineStack (default_list=None)`

Bases: list

Defines EVM stack, overrides the default list to handle overflows.

`STACK_LIMIT = 1024`

`append (element: Union[int, mythril.laser.smt.expression.Expression])` → None

**This function ensures the following properties when appending to a list:**

- Element appended to this list should be a BitVec
- Ensures stack overflow bound

**Parameters** `element` – element to be appended to the list

**Function** appends the element to list if the size is less than `STACK_LIMIT`, else throws an error

`pop (index=-1)` → Union[int, mythril.laser.smt.expression.Expression]

This function ensures stack underflow bound :param index:index to be popped, same as the list() class.  
:returns popped value :function: same as list() class but throws StackUnderflowException for popping from an empty list

```

class mythril.laser.ethereum.state.machine_state.MachineState (gas_limit:
                                                                    int, pc=0,
                                                                    stack=None,
                                                                    subrou-
                                                                    tine_stack=None,
                                                                    memory: Op-
                                                                    tional[mythril.laser.ethereum.state.memory
                                                                    = None, con-
                                                                    straints=None,
                                                                    depth=0,
                                                                    max_gas_used=0,
                                                                    min_gas_used=0,
                                                                    prev_pc=-1)

```

Bases: object

MachineState represents current machine state also referenced to as mu.

**as\_dict**

**Returns**

**calculate\_extension\_size** (start: int, size: int) → int

**Parameters**

- **start** –
- **size** –

**Returns**

**calculate\_memory\_gas** (start: int, size: int)

**Parameters**

- **start** –
- **size** –

**Returns**

**check\_gas** ()

Check whether the machine is out of gas.

**mem\_extend** (start: Union[int, mythril.laser.smt.bitvec.BitVec], size: Union[int, mythril.laser.smt.bitvec.BitVec]) → None

Extends the memory of this machine state.

**Parameters**

- **start** – Start of memory extension
- **size** – Size of memory extension

**memory\_size**

**Returns**

**memory\_write** (offset: int, data: List[Union[mythril.laser.smt.bitvec.BitVec, int]]) → None

Writes data to memory starting at offset.

**Parameters**

- **offset** –
- **data** –

`pc`

**Returns**

`pop` (*amount=1*) → Union[mythril.laser.smt.bitvec.BitVec, List[mythril.laser.smt.bitvec.BitVec]]  
 Pops amount elements from the stack.

**Parameters** `amount` –

**Returns**

## mythril.laser.ethereum.state.memory module

This module contains a representation of a smart contract’s memory.

**class** `mythril.laser.ethereum.state.memory.Memory`

Bases: object

A class representing contract memory with random access.

**extend** (*size: int*)

**Parameters** `size` –

**get\_word\_at** (*index: int*) → Union[int, mythril.laser.smt.bitvec.BitVec]

Access a word from a specified memory index.

**Parameters** `index` – integer representing the index to access

**Returns** 32 byte word at the specified index

**write\_word\_at** (*index: int, value: Union[int, mythril.laser.smt.bitvec.BitVec, bool, mythril.laser.smt.bool.Bool]*) → None

Writes a 32 byte word to memory at the specified index

**Parameters**

- `index` – index to write to
- `value` – the value to write to memory

`mythril.laser.ethereum.state.memory.convert_bv` (*val: Union[int, mythril.laser.smt.bitvec.BitVec]*) → mythril.laser.smt.bitvec.BitVec

## mythril.laser.ethereum.state.world\_state module

This module contains a representation of the EVM’s world state.

**class** `mythril.laser.ethereum.state.world_state.WorldState` (*transaction\_sequence=None,*

*annotations:*

*List[mythril.laser.ethereum.state.annotation.StateAnnotation]*

*= None, constraints:*

*mythril.laser.ethereum.state.constraints.Constraint*

*= None)*

Bases: object

The WorldState class represents the world state as described in the yellow paper.

**accounts**

**accounts\_exist\_or\_load** (*addr*, *dynamic\_loader*: *mythril.support.loader.DynLoader*) → *mythril.laser.ethereum.state.account.Account*  
 returns account if it exists, else it loads from the dynamic loader :param *addr*: address :param *dynamic\_loader*: Dynamic Loader :return: The code

**annotate** (*annotation*: *mythril.laser.ethereum.state.annotation.StateAnnotation*) → None

**Parameters** *annotation* –

**annotations**

**Returns**

**create\_account** (*balance=0*, *address=None*, *concrete\_storage=False*, *dynamic\_loader=None*, *creator=None*, *code=None*) → *mythril.laser.ethereum.state.account.Account*  
 Create non-contract account.

**Parameters**

- **address** – The account’s address
- **balance** – Initial balance for the account
- **concrete\_storage** – Interpret account storage as concrete
- **dynamic\_loader** – used for dynamically loading storage from the block chain
- **creator** – The address of the creator of the contract if it’s a contract
- **code** – The code of the contract, if it’s a contract

**Returns** The new account

**create\_initialized\_contract\_account** (*contract\_code*, *storage*) → None

Creates a new contract account, based on the contract code and storage provided The contract code only includes the runtime contract bytecode.

**Parameters**

- **contract\_code** – Runtime bytecode for the contract
- **storage** – Initial storage for the contract

**Returns** The new account

**get\_annotations** (*annotation\_type*: *type*) → *Iterator[mythril.laser.ethereum.state.annotation.StateAnnotation]*

Filters annotations for the queried annotation type. Designed particularly for modules with annotations: `worldstate.get_annotations(MySpecificModuleAnnotation)`

**Parameters** *annotation\_type* – The type to filter annotations for

**Returns** filter of matching annotations

**put\_account** (*account*: *mythril.laser.ethereum.state.account.Account*) → None

**Parameters** *account* –

## Module contents

### mythril.laser.ethereum.strategy package

#### Submodules

## mythril.laser.ethereum.strategy.basic module

This module implements basic symbolic execution search strategies.

```
class mythril.laser.ethereum.strategy.basic.BreadthFirstSearchStrategy (work_list,  
                                                                    max_depth)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

Implements a breadth first search strategy I.E.

Execute all states of a “level” before continuing

```
get_strategic_global_state () → mythril.laser.ethereum.state.global_state.GlobalState
```

### Returns

```
class mythril.laser.ethereum.strategy.basic.DepthFirstSearchStrategy (work_list,  
                                                                    max_depth)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

Implements a depth first search strategy I.E.

Follow one path to a leaf, and then continue to the next one

```
get_strategic_global_state () → mythril.laser.ethereum.state.global_state.GlobalState
```

### Returns

```
class mythril.laser.ethereum.strategy.basic.ReturnRandomNaivelyStrategy (work_list,  
                                                                    max_depth)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

chooses a random state from the worklist with equal likelihood.

```
get_strategic_global_state () → mythril.laser.ethereum.state.global_state.GlobalState
```

### Returns

```
class mythril.laser.ethereum.strategy.basic.ReturnWeightedRandomStrategy (work_list,  
                                                                    max_depth)
```

Bases: *mythril.laser.ethereum.strategy.BasicSearchStrategy*

chooses a random state from the worklist with likelihood based on inverse proportion to depth.

```
get_strategic_global_state () → mythril.laser.ethereum.state.global_state.GlobalState
```

### Returns

## Module contents

```
class mythril.laser.ethereum.strategy.BasicSearchStrategy (work_list, max_depth)
```

Bases: abc.ABC

```
get_strategic_global_state ()
```

```
max_depth
```

```
work_list
```



## mythril.laser.ethereum.transaction package

### Submodules

#### mythril.laser.ethereum.transaction.concolic module

This module contains functions to set up and execute concolic message calls.

```
mythril.laser.ethereum.transaction.concolic.execute_message_call(laser_evm,
                                                                callee_address,
                                                                caller_address,
                                                                ori-
                                                                gin_address,
                                                                code, data,
                                                                gas_limit,
                                                                gas_price,
                                                                value,
                                                                track_gas=False)
→
Union[None,
List[mythril.laser.ethereum.state.globa
```

Execute a message call transaction from all open states.

#### Parameters

- **laser\_evm** –
- **callee\_address** –
- **caller\_address** –
- **origin\_address** –
- **code** –
- **data** –
- **gas\_limit** –
- **gas\_price** –
- **value** –
- **track\_gas** –

#### Returns

#### mythril.laser.ethereum.transaction.symbolic module

This module contains functions setting up and executing transactions with symbolic values.

```
class mythril.laser.ethereum.transaction.symbolic.Actors (creator=100475310549029526324481294656594
                                                         at-
                                                         tacker=1271270613000041655817448348132275
                                                         someguy=97433442488726861213578988847752)
```

Bases: object

**attacker**

**creator**

`mythril.laser.ethereum.transaction.symbolic.execute_contract_creation` (*laser\_evm*,  
*con-*  
*tract\_initialization\_code*,  
*con-*  
*tract\_name=None*,  
*world\_state=None*)

→  
`mythril.laser.ethereum.state.ac`

Executes a contract creation transaction from all open states.

**Parameters**

- `laser_evm` –
- `contract_initialization_code` –
- `contract_name` –

**Returns**

`mythril.laser.ethereum.transaction.symbolic.execute_message_call` (*laser\_evm*,  
*callee\_address*:  
*mythril.laser.smt.bitvec.BitVec*)  
→ None

Executes a message call transaction from all open states.

**Parameters**

- `laser_evm` –
- `callee_address` –

## `mythril.laser.ethereum.transaction.transaction_models` module

This module contains the transaction models used throughout LASER's symbolic execution.

```

class mythril.laser.ethereum.transaction.transaction_models.BaseTransaction (world_state:
    mythril.laser.ethereum
    callee_account:
    mythril.laser.ethereum
    =
    None,
    caller:
    z3.z3.ExprRef
    =
    None,
    call_data=None,
    iden-
    ti-
    fier:
    Op-
    tional[str]
    =
    None,
    gas_price=None,
    gas_limit=None,
    ori-
    gin=None,
    code=None,
    call_value=None,
    init_call_data=True,
    static=False)

```

Bases: object

Basic transaction class holding common data.

**initial\_global\_state** () → mythril.laser.ethereum.state.global\_state.GlobalState

**initial\_global\_state\_from\_environment** (*environment*, *active\_function*)

#### Parameters

- **environment** –
- **active\_function** –

#### Returns

```
class mythril.laser.ethereum.transaction.transaction_models.ContractCreationTransaction (wor
myt
call
z3.z
=
Non
call
iden
ti-
fier
Op-
tion
=
Non
gas
gas
ori-
gin
cod
call
con
tra
con
tra
```

Bases: `mythril.laser.ethereum.transaction.transaction_models.BaseTransaction`

Transaction object models an transaction.

```
end (global_state: mythril.laser.ethereum.state.global_state.GlobalState, return_data=None, re-
vert=False)
```

**Parameters**

- `global_state` –
- `return_data` –
- `revert` –

```
initial_global_state () → mythril.laser.ethereum.state.global_state.GlobalState
```

Initialize the execution environment.

```
class mythril.laser.ethereum.transaction.transaction_models.MessageCallTransaction (*args,
**kwargs)
```

Bases: `mythril.laser.ethereum.transaction.transaction_models.BaseTransaction`

Transaction object models an transaction.

```
end (global_state: mythril.laser.ethereum.state.global_state.GlobalState, return_data=None, re-
vert=False) → None
```

**Parameters**

- `global_state` –
- `return_data` –
- `revert` –

```
initial_global_state () → mythril.laser.ethereum.state.global_state.GlobalState
```

Initialize the execution environment.

**exception** `mythril.laser.ethereum.transaction.transaction_models.TransactionEndSignal` (*global\_state: GlobalState, memory\_start: Union[int, mythril.laser.smt.bitvec.BitVec], memory\_size: Union[int, mythril.laser.smt.bitvec.BitVec]*)

Bases: `Exception`

Exception raised when a transaction is finalized.

**exception** `mythril.laser.ethereum.transaction.transaction_models.TransactionStartSignal` (*global\_state: GlobalState, memory\_start: Union[int, mythril.laser.smt.bitvec.BitVec], memory\_size: Union[int, mythril.laser.smt.bitvec.BitVec]*)

Bases: `Exception`

Exception raised when a new transaction is started.

`mythril.laser.ethereum.transaction.transaction_models.get_next_transaction_id()`  
 →  
 str

**Returns**

**Module contents**

**Submodules**

**mythril.laser.ethereum.call module**

This module contains the business logic used by `Instruction` in `instructions.py` to get the necessary elements from the stack and determine the parameters for the new global state.

`mythril.laser.ethereum.call.get_call_data` (*global\_state: mythril.laser.ethereum.state.global\_state.GlobalState, memory\_start: Union[int, mythril.laser.smt.bitvec.BitVec], memory\_size: Union[int, mythril.laser.smt.bitvec.BitVec]*)

Gets `call_data` from the `global_state`.

**Parameters**

- **global\_state** – state to look in
- **memory\_start** – Start index
- **memory\_size** – Size

**Returns** Tuple containing: `call_data` array from memory or empty array if symbolic, type found

`mythril.laser.ethereum.call.get_call_parameters` (*global\_state: mythril.laser.ethereum.state.global\_state.GlobalState, dynamic\_loader: mythril.support.loader.DynLoader, with\_value=False*)

Gets call parameters from global state Pops the values from the stack and determines output parameters.

**Parameters**

- **global\_state** – state to look in
- **dynamic\_loader** – dynamic loader to use
- **with\_value** – whether to pop the value argument from the stack

**Returns** callee\_account, call\_data, value, call\_data\_type, gas

```
mythril.laser.ethereum.call.get_callee_account (global_state:
mythril.laser.ethereum.state.global_state.GlobalState,
callee_address: Union[str,
mythril.laser.smt.bitvec.BitVec],
dynamic_loader:
mythril.support.loader.DynLoader)
```

Gets the callees account from the global\_state.

**Parameters**

- **global\_state** – state to look in
- **callee\_address** – address of the callee
- **dynamic\_loader** – dynamic loader to use

**Returns** Account belonging to callee

```
mythril.laser.ethereum.call.get_callee_address (global_state:
mythril.laser.ethereum.state.global_state.GlobalState,
dynamic_loader:
mythril.support.loader.DynLoader,
symbolic_to_address:
mythril.laser.smt.expression.Expression)
```

Gets the address of the callee.

**Parameters**

- **global\_state** – state to look in
- **dynamic\_loader** – dynamic loader to use
- **symbolic\_to\_address** – The (symbolic) callee address

**Returns** Address of the callee

```
mythril.laser.ethereum.call.insert_ret_val (global_state: mythril.laser.ethereum.state.global_state.GlobalState)
mythril.laser.ethereum.call.native_call (global_state: mythril.laser.ethereum.state.global_state.GlobalState,
callee_address: Union[str,
mythril.laser.smt.bitvec.BitVec], call_data:
mythril.laser.ethereum.state.calldata.BaseCalldata,
memory_out_offset: Union[int,
mythril.laser.smt.expression.Expression],
memory_out_size: Union[int,
mythril.laser.smt.expression.Expression]) → Op-
tional[List[mythril.laser.ethereum.state.global_state.GlobalState]]
```

**mythril.laser.ethereum.cfg module**

This module.

```
class mythril.laser.ethereum.cfg.Edge (node_from: int, node_to: int,
edge_type=<JumpType.UNCONDITIONAL: 2>,
condition=None)
```

Bases: object

The representation of a call graph edge.

**as\_dict**

**Returns**

```
class mythril.laser.ethereum.cfg.JumpType
```

Bases: enum.Enum

An enum to represent the types of possible JUMP scenarios.

**CALL = 3**

**CONDITIONAL = 1**

**RETURN = 4**

**Transaction = 5**

**UNCONDITIONAL = 2**

```
class mythril.laser.ethereum.cfg.Node (contract_name: str, start_addr=0, constraints=None,
function_name='unknown')
```

Bases: object

The representation of a call graph node.

**get\_cfg\_dict** () → Dict[KT, VT]

**Returns**

```
class mythril.laser.ethereum.cfg.NodeFlags
```

Bases: flags.Flags

A collection of flags to denote the type a call graph node can have.

## mythril.laser.ethereum.evm\_exceptions module

This module contains EVM exception types used by LASER.

```
exception mythril.laser.ethereum.evm_exceptions.InvalidInstruction
```

Bases: *mythril.laser.ethereum.evm\_exceptions.VmException*

A VM exception denoting an invalid op code has been encountered.

```
exception mythril.laser.ethereum.evm_exceptions.InvalidJumpDestination
```

Bases: *mythril.laser.ethereum.evm\_exceptions.VmException*

A VM exception regarding JUMPs to invalid destinations.

```
exception mythril.laser.ethereum.evm_exceptions.OutOfGasException
```

Bases: *mythril.laser.ethereum.evm\_exceptions.VmException*

A VM exception denoting the current execution has run out of gas.

```
exception mythril.laser.ethereum.evm_exceptions.StackOverflowException
```

Bases: *mythril.laser.ethereum.evm\_exceptions.VmException*

A VM exception regarding stack overflows.

**exception** `mythril.laser.ethereum.evm_exceptions.StackUnderflowException`  
 Bases: `IndexError`, `mythril.laser.ethereum.evm_exceptions.VmException`

A VM exception regarding stack underflows.

**exception** `mythril.laser.ethereum.evm_exceptions.VmException`  
 Bases: `Exception`

The base VM exception type.

**exception** `mythril.laser.ethereum.evm_exceptions.WriteProtection`  
 Bases: `mythril.laser.ethereum.evm_exceptions.VmException`

A VM exception denoting that a write operation is executed on a write protected environment

## mythril.laser.ethereum.gas module

## mythril.laser.ethereum.instructions module

This module contains a representation class for EVM instructions and transitions between them.

**class** `mythril.laser.ethereum.instructions.Instruction` (*op\_code: str, dynamic\_loader: mythril.support.loader.DynLoader, pre\_hooks: List[Callable] = None, post\_hooks: List[Callable] = None*)

Bases: `object`

Instruction class is used to mutate a state according to the current instruction.

**add\_** (*global\_state: mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[`mythril.laser.ethereum.state.global_state.GlobalState`]

### Parameters

- `func_obj` –
- `global_state` –

### Returns

**addmod\_** (*global\_state: mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[`mythril.laser.ethereum.state.global_state.GlobalState`]

### Parameters

- `func_obj` –
- `global_state` –

### Returns

**address\_** (*global\_state: mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[`mythril.laser.ethereum.state.global_state.GlobalState`]

### Parameters

- `func_obj` –
- `global_state` –

### Returns



**and\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**assert\_fail\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**balance\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**beginsub\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**blockhash\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**byte\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**call\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`call_post` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`callcode_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`callcode_post` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`calldatacopy_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`calldataload_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`calldatasize_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**caller\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**callvalue\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**chainid\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**codecopy\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**codesize\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**coinbase\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**create2\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`create2_post` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`create_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`create_post` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`delegatecall_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`delegatecall_post` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`difficulty_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**div\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**dup\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**eq\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**evaluate** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*, *post=False*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]  
Performs the mutation for this instruction.

**Parameters**

- **global\_state** –
- **post** –

**Returns**

**exp\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**extcodecopy\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**extcodehash\_** (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`extcodesize_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`gas_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`gaslimit_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`gasprice_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`gt_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`invalid_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**iszero\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**jump\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**jumpdest\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**jumpi\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**jumpsub\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**log\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**lt\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`mload_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`mod_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`msize_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`mstore8_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`mstore_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`mul_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**



**mulmod\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**not\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**number\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**or\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**origin\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**pc\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**pop\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`post_handler` (*global\_state*, *function\_name*: *str*)

`push_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`return_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`returndatacopy_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`returndatasize_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`returnsub_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

`revert_` (*global\_state*: *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
 List[*mythril.laser.ethereum.state.global\_state.GlobalState*]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**sar\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**sdiv\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**selfbalance\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**sgt\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**sha3\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**shl\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**shr\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**signextend\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**sload\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**slt\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**smod\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**sstore\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**staticcall\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- `func_obj` –
- `global_state` –

**Returns**

**staticcall\_post** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**stop\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**sub\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**suicide\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**swap\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**timestamp\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

**xor\_** (*global\_state:* *mythril.laser.ethereum.state.global\_state.GlobalState*) →  
List[mythril.laser.ethereum.state.global\_state.GlobalState]

**Parameters**

- **func\_obj** –
- **global\_state** –

**Returns**

```
class mythril.laser.ethereum.instructions.StateTransition (increment_pc=True,  
enable_gas=True,  
is_state_mutation_instruction=False)
```

Bases: object

Decorator that handles global state copy and original return.

This decorator calls the decorated instruction mutator function on a copy of the state that is passed to it. After the call, the resulting new states' program counter is automatically incremented if *increment\_pc=True*.

```
accumulate_gas (global_state: mythril.laser.ethereum.state.global_state.GlobalState)
```

**Parameters** **global\_state** –

**Returns**

```
static call_on_state_copy (func: Callable, func_obj: mythril.laser.ethereum.instructions.Instruction,  
state: mythril.laser.ethereum.state.global_state.GlobalState)
```

**Parameters**

- **func** –
- **func\_obj** –
- **state** –

**Returns**

```
static check_gas_usage_limit (global_state: mythril.laser.ethereum.state.global_state.GlobalState)
```

**Parameters** **global\_state** –

**Returns**

```
increment_states_pc (states: List[mythril.laser.ethereum.state.global_state.GlobalState]) →  
List[mythril.laser.ethereum.state.global_state.GlobalState]
```

**Parameters** **states** –

**Returns**

```
mythril.laser.ethereum.instructions.transfer_ether (global_state:  
mythril.laser.ethereum.state.global_state.GlobalState,  
sender:  
mythril.laser.smt.bitvec.BitVec,  
receiver:  
mythril.laser.smt.bitvec.BitVec,  
value: Union[int,  
mythril.laser.smt.bitvec.BitVec])
```

Perform an Ether transfer between two accounts

**Parameters**

- **global\_state** – The global state in which the Ether transfer occurs
- **sender** – The sender of the Ether
- **receiver** – The recipient of the Ether

- **value** – The amount of Ether to send

### Returns

## mythril.laser.ethereum.keccak module

## mythril.laser.ethereum.natives module

This module defines helper functions to deal with native calls.

**exception** `mythril.laser.ethereum.natives.NativeContractException`

Bases: `Exception`

An exception denoting an error during a native call.

`mythril.laser.ethereum.natives.blake2b_fcompress` (*data: List[int]*) → List[int]  
 blake2b hashing ;param data: ;return:

`mythril.laser.ethereum.natives.ec_add` (*data: List[int]*) → List[int]

`mythril.laser.ethereum.natives.ec_mul` (*data: List[int]*) → List[int]

`mythril.laser.ethereum.natives.ec_pair` (*data: List[int]*) → List[int]

`mythril.laser.ethereum.natives.ecrecover` (*data: List[int]*) → List[int]

### Parameters data –

### Returns

`mythril.laser.ethereum.natives.identity` (*data: List[int]*) → List[int]

### Parameters data –

### Returns

`mythril.laser.ethereum.natives.mod_exp` (*data: List[int]*) → List[int]

TODO: Some symbolic parts can be handled here Modular Exponentiation ;param data: Data with  
 <length\_of\_BASE> <length\_of\_EXPONENT> <length\_of\_MODULUS> <BASE> <EXPONENT> <MODU-  
 LUS> ;return: modular exponentiation

`mythril.laser.ethereum.natives.native_contracts` (*address: int, data: mythril.laser.ethereum.state.calldata.BaseCalldata*)  
 → List[int]

Takes integer address 1, 2, 3, 4.

### Parameters

- **address** –
- **data** –

### Returns

`mythril.laser.ethereum.natives.ripemd160` (*data: List[int]*) → List[int]

### Parameters data –

### Returns

`mythril.laser.ethereum.natives.sha256` (*data: List[int]*) → List[int]

### Parameters data –

### Returns

## mythril.laser.ethereum.svm module

This module implements the main symbolic execution engine.

```
class mythril.laser.ethereum.svm.LaserEVM(dynamic_loader=None,          max_depth=inf,
                                           execution_timeout=60,        create_timeout=10,
                                           strategy=<class
'mythril.laser.ethereum.strategy.basic.DepthFirstSearchStrategy'>,
                                           transaction_count=2,        re-
                                           quires_statespace=True, iprof=None)
```

Bases: object

The LASER EVM.

Just as Mithril had to be mined at great efforts to provide the Dwarves with their exceptional armour, LASER stands at the heart of Mythril, digging deep in the depths of call graphs, unearthing the most precious symbolic call data, that is then hand-forged into beautiful and strong security issues by the experienced smiths we call detection modules. It is truly a magnificent symbiosis.

```
exec (create=False, track_gas=False) → Optional[List[mythril.laser.ethereum.state.global_state.GlobalState]]
```

### Parameters

- **create** –
- **track\_gas** –

### Returns

```
execute_state (global_state: mythril.laser.ethereum.state.global_state.GlobalState) → Tu-
ple[List[mythril.laser.ethereum.state.global_state.GlobalState], Optional[str]]
Execute a single instruction in global_state.
```

### Parameters **global\_state** –

**Returns** A list of successor states.

```
extend_strategy (extension: abc.ABCMeta, *args) → None
```

```
handle_vm_exception (global_state: mythril.laser.ethereum.state.global_state.GlobalState,
                       op_code: str, error_msg: str) →
List[mythril.laser.ethereum.state.global_state.GlobalState]
```

```
instr_hook (hook_type, opcode) → Callable
```

Registers the annotated function with register\_instr\_hooks

### Parameters

- **hook\_type** – Type of hook pre/post
- **opcode** – The opcode related to the function

```
laser_hook (hook_type: str) → Callable
```

Registers the annotated function with register\_laser\_hooks

### Parameters **hook\_type** –

**Returns** hook decorator

```
manage_cfg (opcode: str, new_states: List[mythril.laser.ethereum.state.global_state.GlobalState]) →
None
```

### Parameters

- **opcode** –



- **new\_states** –

**post\_hook** (*op\_code: str*) → Callable

**Parameters** *op\_code* –

**Returns**

**pre\_hook** (*op\_code: str*) → Callable

**Parameters** *op\_code* –

**Returns**

**register\_hooks** (*hook\_type: str, hook\_dict: Dict[str, List[Callable]]*)

**Parameters**

- **hook\_type** –
- **hook\_dict** –

**register\_instr\_hooks** (*hook\_type: str, opcode: str, hook: Callable*)

Registers instructions hooks from plugins

**register\_laser\_hooks** (*hook\_type: str, hook: Callable*)

registers the hook with this Laser VM

**sym\_exec** (*world\_state: mythril.laser.ethereum.state.world\_state.WorldState = None, target\_address: int = None, creation\_code: str = None, contract\_name: str = None*) → None

Starts symbolic execution There are two modes of execution. Either we analyze a preconfigured configuration, in which case the *world\_state* and *target\_address* variables must be supplied. Or we execute the creation code of a contract, in which case the creation code and desired name of that contract should be provided.

:param *world\_state* The world state configuration from which to perform analysis :param *target\_address* The address of the contract account in the world state which analysis should target :param *creation\_code* The creation code to create the target contract in the symbolic environment :param *contract\_name* The name that the created account should be associated with

**exception** `mythril.laser.ethereum.svm.SVMError`

Bases: `Exception`

An exception denoting an unexpected state in symbolic execution.

## mythril.laser.ethereum.taint\_analysis module

## mythril.laser.ethereum.util module

This module contains various utility conversion functions and constants for LASER.

`mythril.laser.ethereum.util bytearray_to_int (arr)`

**Parameters** *arr* –

**Returns**

`mythril.laser.ethereum.util concrete_int_from_bytes (concrete_bytes: Union[List[Union[mythril.laser.smt.bitvec.BitVec, int]], bytes], start_index: int) → int`

**Parameters**

- `concrete_bytes` –
- `start_index` –

**Returns**

`mythril.laser.ethereum.util.concrete_int_to_bytes` (*val*)

**Parameters** `val` –

**Returns**

`mythril.laser.ethereum.util.extract32` (*data: bytearray, i: int*) → int

**Parameters**

- `data` –
- `i` –

**Returns**

`mythril.laser.ethereum.util.extract_copy` (*data: bytearray, mem: bytearray, memstart: int, datastart: int, size: int*)

`mythril.laser.ethereum.util.get_concrete_int` (*item: Union[int, mythril.laser.smt.expression.Expression]*) → int

**Parameters** `item` –

**Returns**

`mythril.laser.ethereum.util.get_instruction_index` (*instruction\_list: List[Dict[KT, VT]], address: int*) → Optional[int]

**Parameters**

- `instruction_list` –
- `address` –

**Returns**

`mythril.laser.ethereum.util.get_trace_line` (*instr: Dict[KT, VT], state: MachineState*) → str

**Parameters**

- `instr` –
- `state` –

**Returns**

`mythril.laser.ethereum.util.pop_bitvec` (*state: MachineState*) → `mythril.laser.smt.bitvec.BitVec`

**Parameters** `state` –

**Returns**

`mythril.laser.ethereum.util.safe_decode` (*hex\_encoded\_string: str*) → bytes

**Parameters** `hex_encoded_string` –

**Returns**

`mythril.laser.ethereum.util.to_signed` (*i: int*) → int

**Parameters** `i` –

**Returns****Module contents****mythril.laser.smt package****Submodules****mythril.laser.smt.bitvec module**

This module provides classes for an SMT abstraction of bit vectors.

```
class mythril.laser.smt.bitvec.BitVec (raw: z3.z3.BitVecRef, annotations: Optional[Set[Any]] = None)
    Bases: mythril.laser.smt.expression.Expression
```

A bit vector symbol.

```
size () → int
    TODO: documentation
```

**Returns**

```
symbolic
    Returns whether this symbol doesn't have a concrete value.
```

**Returns**

```
value
    Returns the value of this symbol if concrete, otherwise None.
```

**Returns****mythril.laser.smt.bool module**

This module provides classes for an SMT abstraction of boolean expressions.

```
mythril.laser.smt.bool.And (*args) → mythril.laser.smt.bool.Bool
    Create an And expression.
```

```
class mythril.laser.smt.bool.Bool (raw: T, annotations: Optional[Set[Any]] = None)
    Bases: mythril.laser.smt.expression.Expression
```

This is a Bool expression.

```
is_false
    Specifies whether this variable can be simplified to false.
```

**Returns**

```
is_true
    Specifies whether this variable can be simplified to true.
```

**Returns**

```
value
    Returns the concrete value of this bool if concrete, otherwise None.
```

**Returns** Concrete value or None

`mythril.laser.smt.bool.Not` (*a: mythril.laser.smt.bool.Bool*) → `mythril.laser.smt.bool.Bool`  
 Create a Not expression.

**Parameters** *a* –

**Returns**

`mythril.laser.smt.bool.Or` (*\*args*) → `mythril.laser.smt.bool.Bool`  
 Create an or expression.

**Parameters**

- *a* –
- *b* –

**Returns**

`mythril.laser.smt.bool.Xor` (*a: mythril.laser.smt.bool.Bool, b: mythril.laser.smt.bool.Bool*) → `mythril.laser.smt.bool.Bool`  
 Create an And expression.

Create an And expression.

`mythril.laser.smt.bool.is_false` (*a: mythril.laser.smt.bool.Bool*) → `bool`  
 Returns whether the provided bool can be simplified to false.

**Parameters** *a* –

**Returns**

`mythril.laser.smt.bool.is_true` (*a: mythril.laser.smt.bool.Bool*) → `bool`  
 Returns whether the provided bool can be simplified to true.

**Parameters** *a* –

**Returns**

## mythril.laser.smt.expression module

This module contains the SMT abstraction for a basic symbol expression.

**class** `mythril.laser.smt.expression.Expression` (*raw: T, annotations: Optional[Set[Any]] = None*)

Bases: `typing.Generic`

This is the base symbol class and maintains functionality for simplification and annotations.

**annotate** (*annotation: Any*) → `None`  
 Annotates this expression with the given annotation.

**Parameters** *annotation* –

**annotations**  
 Gets the annotations for this expression.

**Returns**

**get\_annotations** (*annotation: Any*)

**simplify** () → `None`  
 Simplify this expression.

**size** ()

`mythril.laser.smt.expression.simplify` (*expression: G*) → `G`  
 Simplify the expression .

**Parameters** *expression* –

**Returns**

## Module contents

**class** `mythril.laser.smt.SymbolFactory`

Bases: `typing.Generic`

A symbol factory provides a default interface for all the components of mythril to create symbols

**static** `BitVecSym` (*name: str, size: int, annotations: Optional[Set[Any]] = None*) → U

Creates a new bit vector with a symbolic value.

**Parameters**

- **name** – The name of the symbolic bit vector
- **size** – The size of the bit vector
- **annotations** – The annotations to initialize the bit vector with

**Returns** The freshly created bit vector

**static** `BitVecVal` (*value: int, size: int, annotations: Optional[Set[Any]] = None*) → U

Creates a new bit vector with a concrete value.

**Parameters**

- **value** – The concrete value to set the bit vector to
- **size** – The size of the bit vector
- **annotations** – The annotations to initialize the bit vector with

**Returns** The freshly created bit vector

**static** `Bool` (*value: \_\_builtins\_\_.bool, annotations: Optional[Set[Any]] = None*) → T

Creates a Bool with concrete value :param value: The boolean value :param annotations: The annotations to initialize the bool with :return: The freshly created Bool()

**static** `BoolSym` (*name: str, annotations: Optional[Set[Any]] = None*) → T

Creates a boolean symbol :param name: The name of the Bool variable :param annotations: The annotations to initialize the bool with :return: The freshly created Bool()

## Module contents

### 6.1.6 mythril.solidity package

#### Submodules

#### mythril.solidity.soliditycontract module

This module contains representation classes for Solidity files, contracts and source mappings.

**class** `mythril.solidity.soliditycontract.SolidityContract` (*input\_file, name=None, solc\_settings\_json=None, solc\_binary='solc'*)

Bases: `mythril.ethereum.evmcontract.EVMContract`

Representation of a Solidity contract.

**static** `get_full_contract_src_maps` (*ast: Dict[KT, VT]*) → Set[str]

Takes a solc AST and gets the src mappings for all the contracts defined in the top level of the ast :param ast: AST of the contract :return: The source maps

**static** `get_solc_indices` (*data: Dict[KT, VT]*) → Dict[KT, VT]

Returns solc file indices

`get_source_info` (*address, constructor=False*)

#### Parameters

- `address` –
- `constructor` –

#### Returns

**class** `mythril.solidity.soliditycontract.SolidityFile` (*filename: str, data: str, full\_contract\_src\_maps: Set[str]*)

Bases: object

Representation of a file containing Solidity code.

**class** `mythril.solidity.soliditycontract.SourceCodeInfo` (*filename, lineno, code, mapping*)

Bases: object

**class** `mythril.solidity.soliditycontract.SourceMapping` (*solidity\_file\_idx, offset, length, lineno, mapping*)

Bases: object

`mythril.solidity.soliditycontract.get_contracts_from_file` (*input\_file, solc\_settings\_json=None, solc\_binary='solc'*)

#### Parameters

- `input_file` –
- `solc_settings_json` –
- `solc_binary` –

## Module contents

### 6.1.7 mythril.support package

#### Submodules

##### mythril.support.loader module

This module contains the dynamic loader logic to get on-chain storage data and dependencies.

**class** `mythril.support.loader.DynLoader` (*eth: Optional[mythril.ethereum.interface.rpc.client.EthJsonRpc], active=True*)

Bases: object

The dynamic loader class.

`dynld`

Parameters `dependency_address` –

**Returns****read\_balance****Parameters** **address** –**Returns****read\_storage****Parameters**

- **contract\_address** –
- **index** –

**Returns****mythril.support.signatures module**

The Mythril function signature database.

**class** `mythril.support.signatures.SQLiteDB` (*path*)

Bases: object

Simple context manager for sqlite3 databases.

Commits everything at exit.

**class** `mythril.support.signatures.SignatureDB` (*enable\_online\_lookup: bool = False, path: str = None*)

Bases: object

**add** (*byte\_sig: str, text\_sig: str*) → None

Adds a new byte - text signature pair to the database. :param byte\_sig: 4-byte signature string :param text\_sig: resolved text signature :return:

**get** (*byte\_sig: str, online\_timeout: int = 2*) → List[str]

Get a function text signature for a byte signature 1) try local cache 2) try online lookup (if enabled; if not flagged as unavailable)

**Parameters**

- **byte\_sig** – function signature hash as hexstr
- **online\_timeout** – online lookup timeout

**Returns** list of matching function text signatures

**import\_solidity\_file** (*file\_path: str, solc\_binary: str = 'solc', solc\_settings\_json: str = None*)

Import Function Signatures from solidity source files.

**Parameters**

- **solc\_binary** –
- **solc\_settings\_json** –
- **file\_path** – solidity source code file path

**Returns**

**static lookup\_online** (*byte\_sig: str, timeout: int, proxies=None*) → List[str]

Lookup function signatures from 4byte.directory.

**Parameters**

- **byte\_sig** – function signature hash as hexstr
- **timeout** – optional timeout for online lookup
- **proxies** – optional proxy servers for online lookup

**Returns** a list of matching function signatures for this hash

**class** `mythril.support.signatures.Singleton`

Bases: `type`

A metaclass type implementing the singleton pattern.

`mythril.support.signatures.synchronized` (*sync\_lock*)

A decorator synchronizing multi-process access to a resource.

### **mythril.support.support\_utils module**

This module contains utility functions for the Mythril support package.

**class** `mythril.support.support_utils.Singleton`

Bases: `type`

A metaclass type implementing the singleton pattern.

`mythril.support.support_utils.get_code_hash` (*code: str*) → str

**Parameters** **code** – bytecode

**Returns** Returns hash of the given bytecode

### **mythril.support.truffle module**

#### **Module contents**

## **6.2 Submodules**

### **6.3 mythril.exceptions module**

This module contains general exceptions used by Mythril.

**exception** `mythril.exceptions.AddressNotFoundError`

Bases: `mythril.exceptions.MythrilBaseException`

A Mythril exception denoting the given smart contract address was not found.

**exception** `mythril.exceptions.CompilerError`

Bases: `mythril.exceptions.MythrilBaseException`

A Mythril exception denoting an error during code compilation.

**exception** `mythril.exceptions.CriticalError`

Bases: `mythril.exceptions.MythrilBaseException`

A Mythril exception denoting an unknown critical error has been encountered.

**exception** `mythril.exceptions.DetectorNotFoundError`

Bases: `mythril.exceptions.MythrilBaseException`

A Mythril exception denoting attempted usage of a non-existent detection module.



**exception** `mythril.exceptions.MythrilBaseException`  
Bases: `Exception`

The Mythril exception base type.

**exception** `mythril.exceptions.NoContractFoundError`  
Bases: `mythril.exceptions.MythrilBaseException`

A Mythril exception denoting that a given contract file was not found.

**exception** `mythril.exceptions.UnsatError`  
Bases: `mythril.exceptions.MythrilBaseException`

A Mythril exception denoting the unsatisfiability of a series of constraints.

## 6.4 `mythril.mythril` module

## 6.5 `mythril.version` module

## 6.6 Module contents



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